

Maths

INSPIRE Maths

See Long & Medium Term Planning

History

Children will continue to develop key historical skills:

To investigate and interpret the past / To build an overview of world history / To understand chronology /To communicate historically

Children will study the changing monarchs of this time period and their impact upon Tudor life making comparisons between wealth and poverty during this time period.

DT

Children will continue to develop their design and technology skills:

To design, make and evaluate products whilst developing their technical knowledge

Children will study **food and nutrition**— exploring ,designing, making and evaluating appropriate food packaging.

Personal Development

Online Relationships/Internet Safety and Harms

Privacy

Living in the Wider World

Kidsafe

Science

Children will continue to develop their working scientifically skills, demonstrating they are able:

To generate ideas and ask questions / To investigate, observe and record / To conclude ideas and concepts

To evaluate

Properties and Changes of Materials

Compare and group together everyday materials on the basis of their properties.

know that some materials will dissolve in liquid to form a solution, describe how to recover a substance from a solution.

Use knowledge of solids, liquids and gases to decide how mixtures might be separated.

Give reasons, based on evidence from comparative and fair tests, for the particular uses of everyday materials.

Demonstrate that dissolving, mixing and changes of state are reversible changes.

Explain that some changes result in the formation of new materials, and that this kind of change is not usually reversible.

Earth & Space

Describe the movement of the Earth, and other planets, relative to the Sun in the solar system.

Describe the movement of the Moon relative to the Earth.

Describe the Sun, Earth and Moon as approximately spherical bodies.

Use the idea of the Earth’s rotation to explain day and night and the apparent movement of the sun across the sky.

English

Children will cover a range of genres linked to the Tudors & Stuarts focusing on our reading and writing assessment framework objectives.

Key Texts — see Medium Term Plan

Geography

Children will continue to develop key geographical skills:

**To investigate places / To investigate patterns
To communicate geographically**

Children will study Tudor exploration and settlements, and the reason for this. Children will also look at the impact of exploration and settlement on trade and how this has changed over time.

Art

Children will continue to develop their artistic skills:

To develop ideas / To master techniques / To take inspiration from the greats (classic and modern)

Children will study and take inspiration from and recreate Tudor portraits, exploring a range of mediums.

Key Artists: Hans/Holbein/Levina Teelinc/Nicholas Hilliard

Key Mediums: Sketching/Drawing

Music

Children will continue to develop their musical skills:

Singing, Listening, Composing, Performing

Children will study local music past and present, composing, performing and evaluating their own work and others.

Potential Educational Visits:

Durham Cathedral—linked to R.E

Durham University Tudor workshop

“All things are possible...”

Year 5 Spring Term Curriculum Map

What happened after 1066? Tudors & Stuarts

RE

Christianity: What did Jesus do to save human beings?

Non-religious world views: Why do some people believe in God and some people not?

Modern Foreign Languages

Spanish

<https://www.lightbulblanguages.co.uk/resources-pr-sp.htm#sow>

Computing

Children will continue to develop their computing skills:

Programming and Coding, Creating Digital Content, Technology in our Lives, Online Safety and Appropriate Use

Children will further develop their understanding of coding creating and extending algorithms. Children will also access a range of IT to present and edit work including spreadsheets and databases. They will continue to develop their understanding of the online world, internet safety and behaviour online.

Key Applications/ Programmes: Microbits, Probots, Hopscotch

PE

Dance

Invasion Games